VC6100	Visual Design I: Colour Theory and Design Theory & Methods		

Course Aim
- To provide students with detailed knowledge of how to see and use colour in design.
- To broaden students' visual vocabulary and improve technical expertise in the area of perceptual drawing.
- To explore topics related to thinking and creativity; raising students' creative consciousness as a positive platform for learning as well as increased awareness of thinking patterns, learning styles and creative attitudes.

Short Title	Visual Design 1	Version	2
Faculty	EDICT	Effective From	February 1, 2016
Polytechnic Level		Indicative NQF Level	6
Credits	15	Student Contact hrs	90
Pre-requisites		Self-directed hrs	60
Co-requisites	VC6102 (VIB5102)	Other directed hrs	
Anti-requisites	VC4915 (VIB3915)	Total learning hrs	150

Learning Outcomes

On successful completion of this course, students will be able to:

		NQF Sub-strand
1	Demonstrate a detailed knowledge and understanding of how we see colour using the correct terminology	Theoretical Understanding
2	Produce examples of colour combinations mixed in varied proportions, and applied in different techniques to illustrate aspects of colour theory	Practical Application of knowledge
3	Demonstrate conceptual drawing skills	Practical Application of knowledge
4	Apply drawing methods and techniques for the generation of ideas	Practical Application of knowledge
5	Apply lateral thinking skills that encourage a variety of approaches and responses	Generic, Problem Solving and Analytical Skills
6	Illustrate ways and means of collecting, notating and remembering ideas	Generic, Problem Solving and Analytical Skills
7	Demonstrate a suitable level of professional practice through attendance, participation and group discussion.	Autonomy, Responsibility, Context