VC6103

Computer Practical II: Layout Principles & Graphic Design

Course Aim	• To apply design principles to problem solving exercises and assignments involving research and basic visual communication combining type and images • To synthesise design skills with computer-based applications. • To develop students' visual vocabulary • To develop students' ability to understand abstract problem solving where visual communication is the major focus

Short Title	Computer Practical 2	Version	2
Faculty	EDICT	Effective From	February 1, 2016
Polytechnic Level		Indicative NQF Level	6
Credits	15	Student Contact hrs	90
Pre-requisites	VC6100 (VIB5100), VC6102 (VIB5102)	Self-directed hrs	40
Co-requisites	VC6101 (VIB5101)	Other directed hrs	20
Anti-requisites		Total learning hrs	150

Learning Outcomes	On successful completion of this course, students will be able to:		**NQF Sub-strand**
	1	Create, modify, import images into page layout programmes	Practical Application of knowledge
	2	Identify and utilise design principles in compositions including images and type	Theoretical Understanding
	3	Represent a concept literally, abstractly and symbolically	Practical Application of knowledge
	4	Use existing design vocabulary	Communication, ICT, Numeracy
	5	Develop a problem solving approach to combine research, development, refinement and presentation of design projects	Generic, Problem Solving and Analytical Skills
	6	Demonstrate a suitable level of professional practice through attendance, participation and group	Autonomy, Responsibility, Context